|  |  |
| --- | --- |
| *Pretend that you are from a culture in which the concept concepts “game”, “play” and “player” are not known; describe what you see without any reference to the game Uno or any other games you have witnessed. You can walk around freely and look at anything you like, except the numbered role cards for the participants and observers. Jot down some notes about what you see to help you remember and report later.* | *You are observing a game of UNO, focussing on moments of tension, confusion and disagreement. What happens when players infringe on the rules, or disagree on what those rules even are? How are tensions dealt with or resolved? You can walk around freely and look at anything you like, except the numbered role cards for the participants and observers. Jot down some notes about what you see to help you remember.* |
| *You will be observing the observers. However, your research mission is a covert one, so don’t give away immediately that you are more interested in what the observers are doing than what the players are doing. You can walk around freely and look at anything you like, except the numbered role cards for the participants and observers. Take some notes that help you report back about how the other observers go about their activities.* | *You are a player in the game of UNO. But out of respect for this serious learning environment, no talking is allowed. So be quiet! If it is your turn to say “Uno”, please don’t say anything, but knock on the table instead.*  *Good luck and have fun!* |